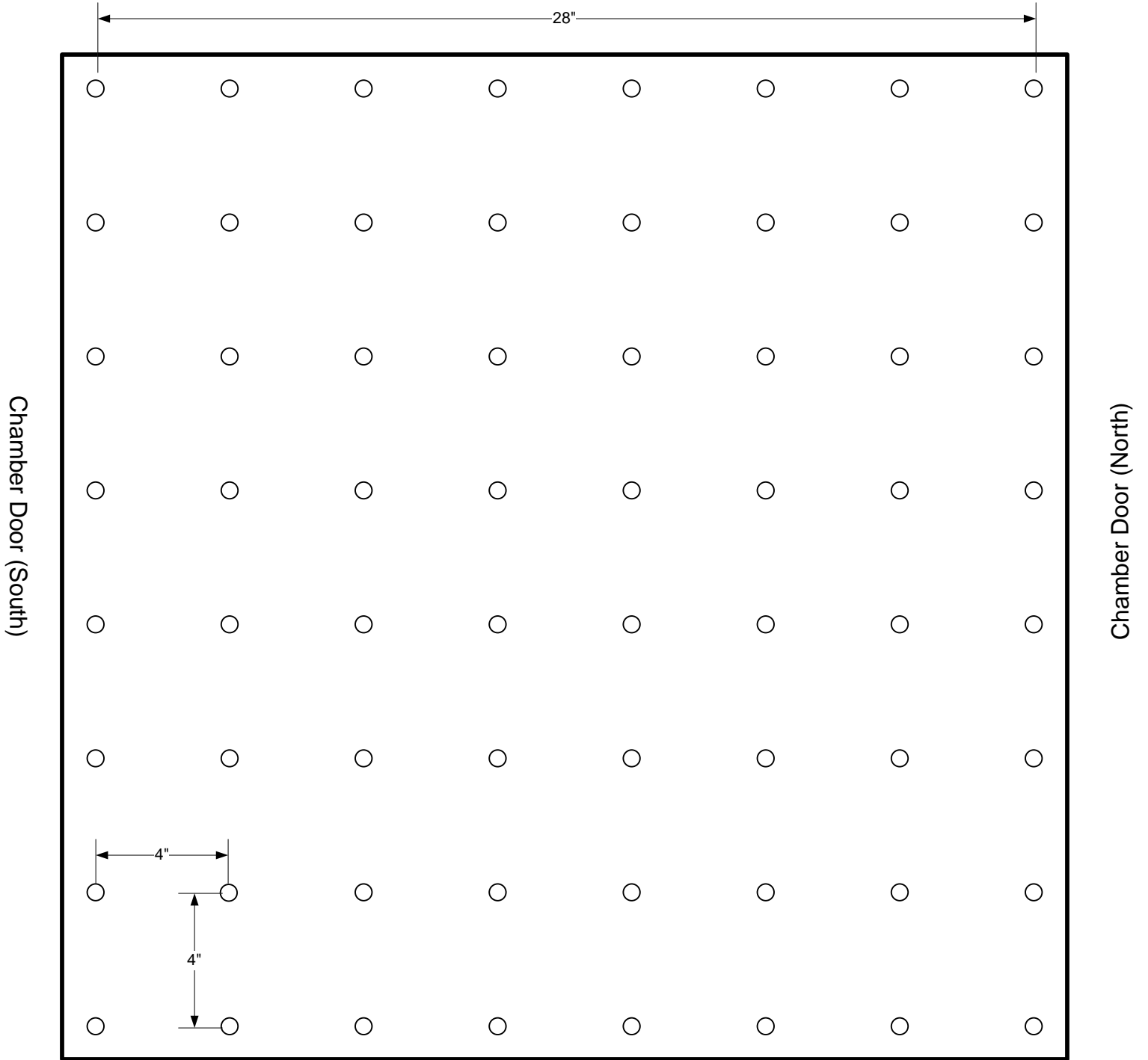


# HALT Layout



## Chamber Window (East)

